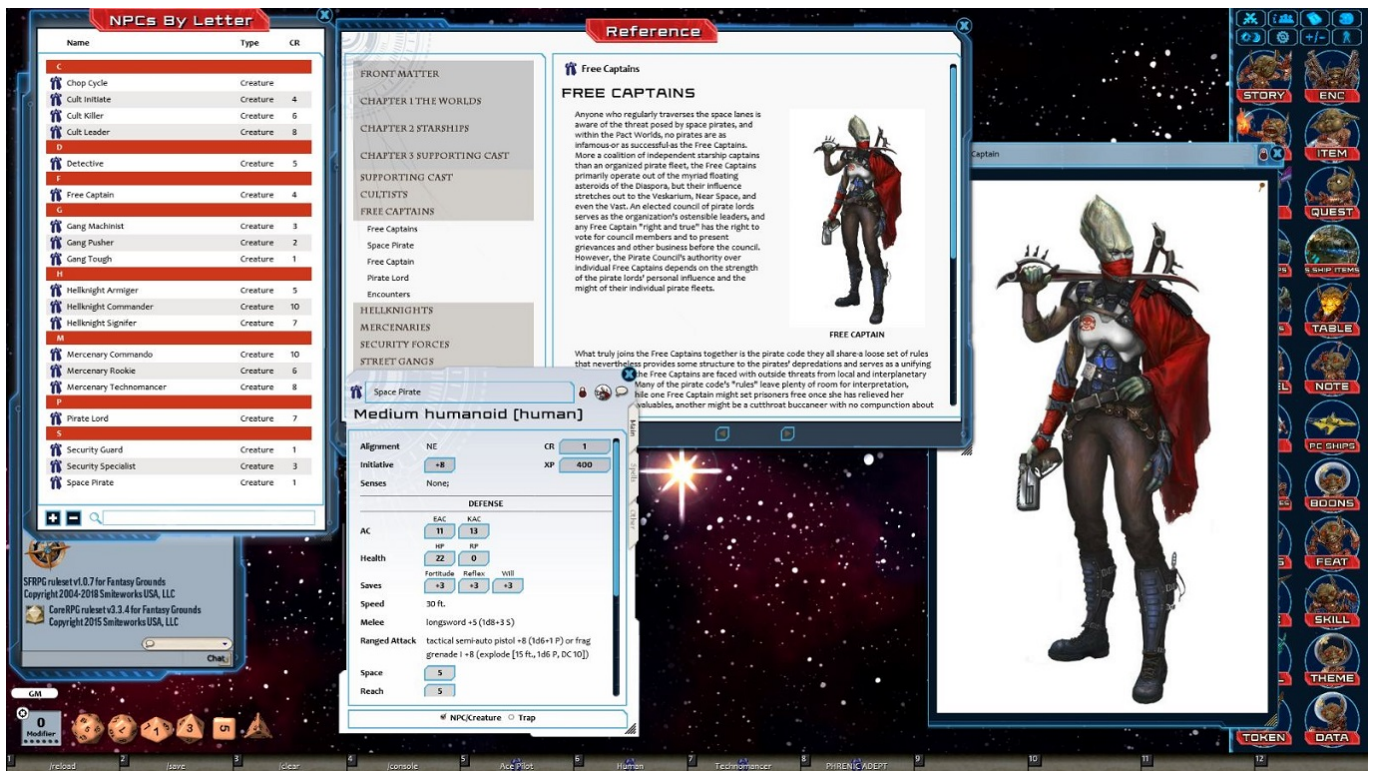


Fantasy Grounds - Starfinder RPG - Pact Worlds (SFRPG) Torrent Download [Password]



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About This Content Starfinder Pact Worlds

The Pact Worlds are the beating heart of the Starfinder campaign setting, a solar system full of citizens both familiar and bizarre. From the cosmopolitan corridors of Absalom Station to the carnivorous jungles of Castrovel or the floating cloud-cities of the gas giant Bretheda, this hardcover rulebook is your guide to Starfinder's core worlds and civilizations, and the perfect place to launch any adventure.

Inside, you'll find:

- In-depth gazetteers of the system's 14 major worlds, from high-tech Verces and the draconic empires of Triaxus to the necromantic wastelands of Eox or magical bubble cities floating on the surface of the sun. Each gazetteer features a detailed world map, residents and cultures, settlements and adventure locations, a unique theme to customize characters from that world, and more.
- New playable alien races, from undead Eoxians to Castrovellian plant-people.
- New starships, from the living vessels of the Xenowardens to sinister Hellknight dreadnoughts.
- A codex of themed NPC stat blocks to help Game Masters create vivid encounters.

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- New archetypes for every class, including the Star Knight, Skyfire Centurion, and Divine Champion.
 - Tons of new weapons, armors, spells, feats, magic items, technological gadgets, and more to help outfit your adventurers.

This product is not a PDF or accessible outside of Fantasy Grounds. It has been lovingly converted for use within Fantasy Grounds and features the following additions:

- All maps resized and set up with a preset grid to make combats easy to manage
- Individual area descriptions linked to maps, containing new encounters, treasure parcels and descriptions for just that area
- Tokens for each encounter are all pre-placed in starting locations on the map. You can edit these on the fly.
- Drag and drop treasure parcels and Encounter XP that is easily awarded to your players to keep the game moving ahead
- All the images and handouts from the book available to share with your players as you need them

Released on April 04, 2018. Designed for Fantasy Grounds version 3.3.4 and higher.

Requires: This content requires an active license or subscription for Fantasy Grounds to download and use and the Starfinder Ruleset.



Title: Fantasy Grounds - Starfinder RPG - Pact Worlds (SFRPG)

Genre: Indie, RPG, Strategy

Developer:

SmiteWorks USA, LLC

Release Date: 17 Apr, 2018

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Minimum:

OS: Windows 7x , 8x or 10x

Processor: 1.6 GHz or higher processor

Memory: 1 GB RAM

Graphics: Graphics card recommended

DirectX: Version 9.0c

Network: Broadband Internet connection

Storage: 500 MB available space

Sound Card: a sound card is required for voice communication using external programs like Google Hangouts, Skype or Discord.

Additional Notes: Requirements vary by the add-ons installed and the number of players connecting to your game.

English

STARSHIPS

Name	Tier	Size	Frame	Mounts	Exp.Bays	Min.Crew	Max.Crew
ABALLONIAN							
COMPENT AEV	0.3	Tiny	Racer	-	none		
COMPENT GROUP DEFENSE FRIGAT	8	Large	Destroyer	-	launch tubes (2, ei)		
MULTIFOLD SEEDSHIP	11	Huge	Bulk Freighter	-	cargo holds (8, ty)		
HELLKNIGHT							
INFERNEX BURNING NAIL	1	Tiny	Fighter	-	none		
INFERNEX INTERDICTUS	13	Huge	Cruiser	-	brigs (2), cargo ho		
INFERNEX KEEP DIABOLICAL	16	Gargantuan	Battleship	-	escape pods, gues		
IONEDAZAN							
INHERITORWORKS BRIGHTSWORD	2	Tiny	Fighter	-	none		
INHERITORWORKS CATHEDRALSHII		Gargantuan	Carrier	-	hangar bays (2), m		
INHERITORWORKS SHIELDRAFT	8	Medium	Transport	-	cargo holds (2), g.		
VERCITE							
OPULOS DRIFT CRUISER TIER II		Huge	Bulk Freighter	-	escape pods (2, 12		
REDSHIFT PLEASURE SAIL	3	Medium	Explorer	-	escape pods, gues		
TERMINATOR STAR DRAKE	0.25	Tiny	Racer	-	none		
XENOWARDEN							
UC ARKSHIP	10	Large	Biomechanical De-	-	cargo bays (2), hiv		
UC GARDENSHIP	10	Huge	Biomechanical Bul-	-	hydroponic garden		
UC POD	0.5	Tiny	Biomechanical Int-	-	none		

OPULOS DRIFT CRUISER TIER II

HUGE VERCITE BULK FREIGHTER [STAR]

Type: VERCITE
Tier: 0

SHIP FRAME STATS

Speed: 6
Mvwr: poor (turn 3);
AC: 26
TL: 26
HP: 200
DT: 5
CT: 40

Shields: heavy 240 (forward 60, port 60, starboard 60, aft 60)

ATTACKS

Aft: light EMP cannon (special)

Forward: plasma cannon (sd12)

Turret: flak thrower (344), flak thrower (344)

SHIP STATS

Pwr.Core: Nova Ultra (300 PCU);
Signal Booster;
Systems: advanced long range sensors, crew quarters (common), mk 3 trinode computer, mk 7 armor, mk 8 defenses;
Exp.Bays: escape pods (2, 12 pods), guest quarters (3 good, 1 luxurious),

Pwr.Core: Gateway Light (300 PCU), Nova Heavy (200 PCU);
Signal Basic;

Infernex Burning Nail

Infernex Keep Diabolical

OPULOS DRIFT CRUISER TIER II

Mediator

0

1 2 3 4 5 6 7 8 9 10 11 12

STORY ENC

IMAGE ITEM

NPC QUEST

STARSHIPS SHIP ITEMS

VEHICLES TABLE

PARCEL NOTE

THEMES

- Biotechnician
- Corporate Agent
- Cultist
- Cyberborn
- Death Touched
- Dragonblood
- Dream Prophet
- Gladiator
- Robotacist
- Solar Disciple
- Space Pirate
- Tempered Pilgrim
- Wild Warden
- Xenarchaeologist

THEME

Biotechnician

You are a biotech researcher or avid user of such tech, constantly seeking out or developing new biotechnologies and combining existing augmentations with advancements in other fields. You might be a member of the Augmented, a researcher in one of Bretheda's cutting-edge biotech corporations, a specializing genotomancer blending biotechnology with magic, or even a voluntary test subject for new augmentations. Either way, you have taken a strong hand in your own evolution.

ABILITY MODS

Int +1

FEATURES

- 1 Theme Knowledge
- 6 Industry Connections
- 12 Test Subject
- 18 Adaptive Biotech

THEME

Dragonblood

You can feel draconic magic pulsing through your veins, and the guttural roar of dragons invigorates you. Whether you're from an area with deep ties to dragons or have simply spent your life studying the magnificent beasts, you understand how dragons' categorization (metallic or chromatic and specific colors) affects their moods, outlooks, and even ultimate goals. You can harness the power of dragons, and you sing the creatures' praises wherever you go.

ABILITY MODS

Cha +1

FEATURES

- 1 Theme Knowledge

THEME

Xenarchaeologist

You are driven to explore the ruins of bygone civilizations, whether they are millennia old or recently collapsed. You might seek to explore the interior of Apogee or travel the galaxy to discover lost settlements, and your motives might be purely academic or simply profit-seeking. You often employ modern technology to aid in your explorations, but you are no stranger to unusual and ancient machinery, sometimes using them in the field when in a pinch.

ABILITY MODS

Int +1

FEATURES

- 1 Theme Knowledge

RACES

Group: (All)

- Astrazoan Pact Worlds
- Bantrid Pact Worlds
- Borai Pact Worlds
- Khizar Pact Worlds
- SRO (Medium) Pact Worlds
- SRO (Small) Pact Worlds
- Strix Pact Worlds

RACE

Astrazoan

The shapeshifting astrazoans have lived as humans, lachunks, weriths and many other races for the past few centuries, but their origins are shrouded in mystery. As even they have no records of their beginnings, it is widely assumed they come into being at some point during the Gap. They have little in the way of their own culture and strive to find their place in the galaxy.

Size Medium

Type aberrations

SubType shapechanger

Hit Points 4

ABILITY MODS

Cha +2

Con -2

Dex +2

TRAITS

- Change Form
- Compression
- Darkvision

RACE

Bantrid

The shapeshifting astrazoans have lived as humans, lachunks, weriths and many other races for the past few centuries, but their origins are shrouded in mystery. As even they have no records of their beginnings, it is widely assumed they come into being at some point during the Gap. They have little in the way of their own culture and strive to find their place in the galaxy.

Size Medium

Type aberrations

SubType shapechanger

Hit Points 4

ABILITY MODS

Cha +2

Con -2

Dex +2

TRAITS

- Change Form
- Compression
- Darkvision

RACE

Borai

Plantlike humanoids with the most advanced of and postionic brains attract a soul and don't free will.

Size Medium

Type humanoid

SubType strix

Hit Points 6

PC CLASS

- PC CLASS
- RACE
- THEME
- ARCHETYPES
- FEAT
- SKILL
- SPELL
- ITEM
- PC SHIPS
- STARSHIPS
- SHIP ITEMS
- VEHICLES
- BOONS
- TOKEN
- DATA

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