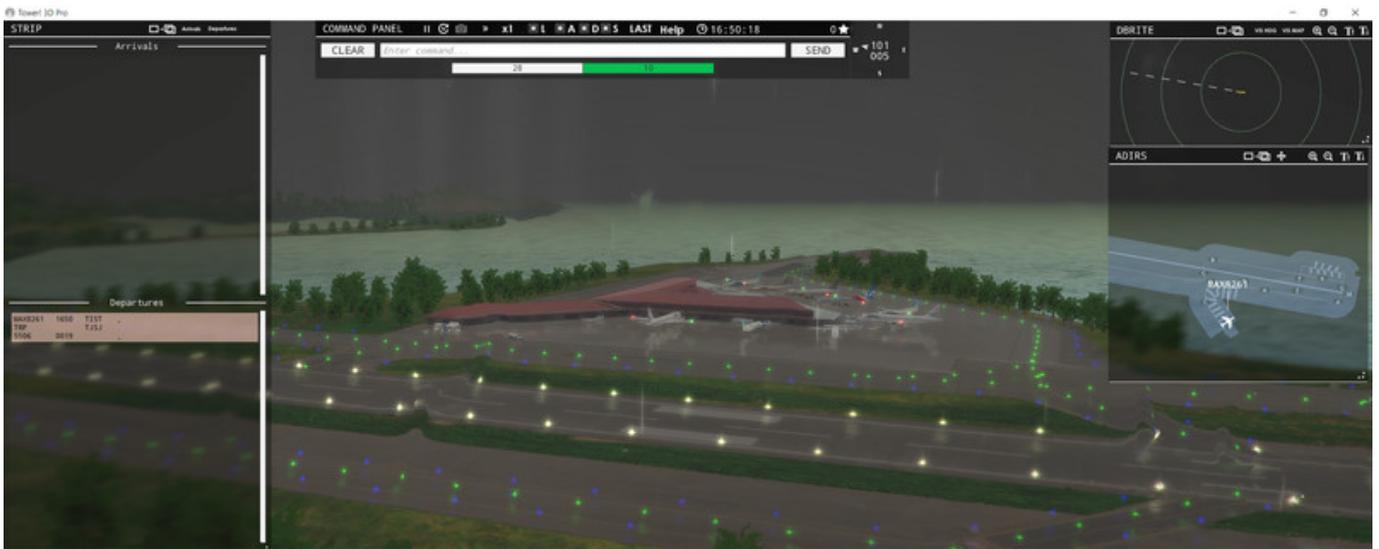

Tower!3D Pro Download Unblocked



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About This Game

Tower!3D Pro is a successor of the best selling Tower! 2011 airport tower simulator.

Your assignment is to guide aircraft of various sizes and capabilities to and from the active runway for landing and takeoff. As a tower controller you must assure that it safe for a plane to enter or cross a runway, assign taxiway routes, when to stop and start movement, and clear aircraft for take off.

Tower!3d Pro provides you with flight strips, ground and air radar screens and a full 3D view of each airport.

Tower!3D Pro is no arcade game. With a complex command structure, advanced AI and Speech Recognition technology Tower!3D Pro will allow you to experience of the thrill of being a real air traffic controller.

- 3 photorealistic airports
- Voice recognition
- Multiplayer
- Multi monitor
- Advanced AI pilots to follow your commands
- Stunning 3D rendering of the airports
- Runway assignments for arriving and departing aircraft may be changed
- Runway intersection takeoffs are simulated

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- Advanced routing to and from the runways and terminals can be assigned
 - Dynamic lighting and shadows, day-night cycles provide a stunning visual experience
 - Live airport with service cars for airplanes and vehicle traffic around the airports

Title: Tower!3D Pro
Genre: Simulation
Developer:
FeelThere
Publisher:
FeelThere
Release Date: 8 Mar, 2017

b4d347fde0

Minimum:

Requires a 64-bit processor and operating system

OS: 64 bit Windows 7 Pro / 8 / 10

Processor: 1.2 GHz

Memory: 4 GB RAM

Graphics: 1GB dedicated video card

DirectX: Version 10

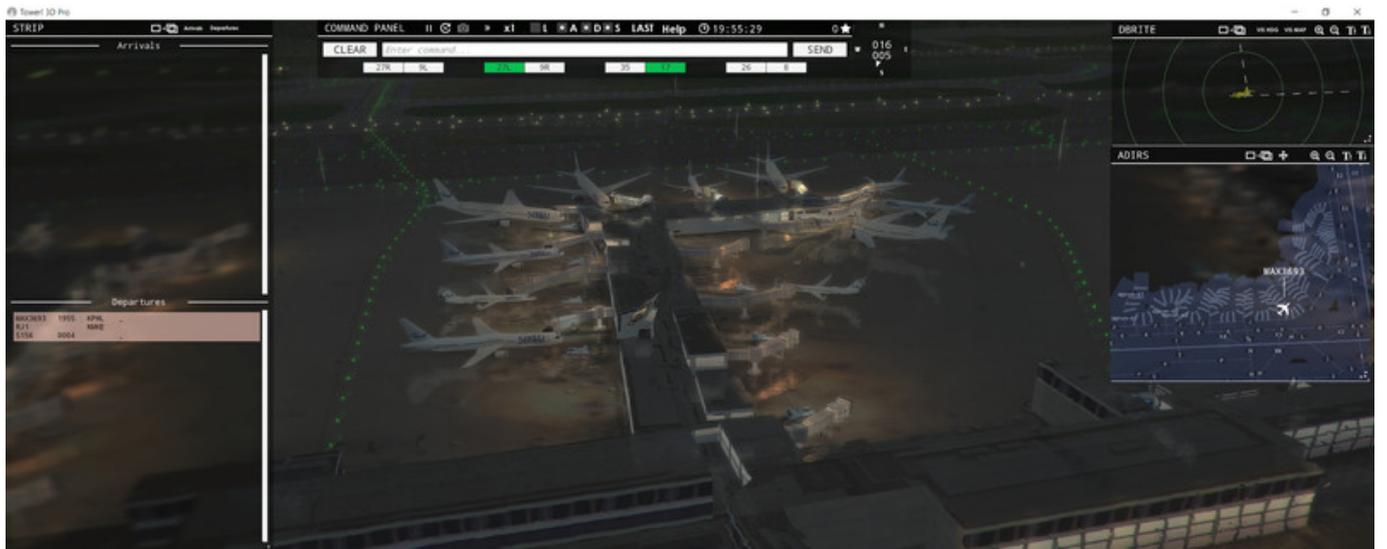
Network: Broadband Internet connection

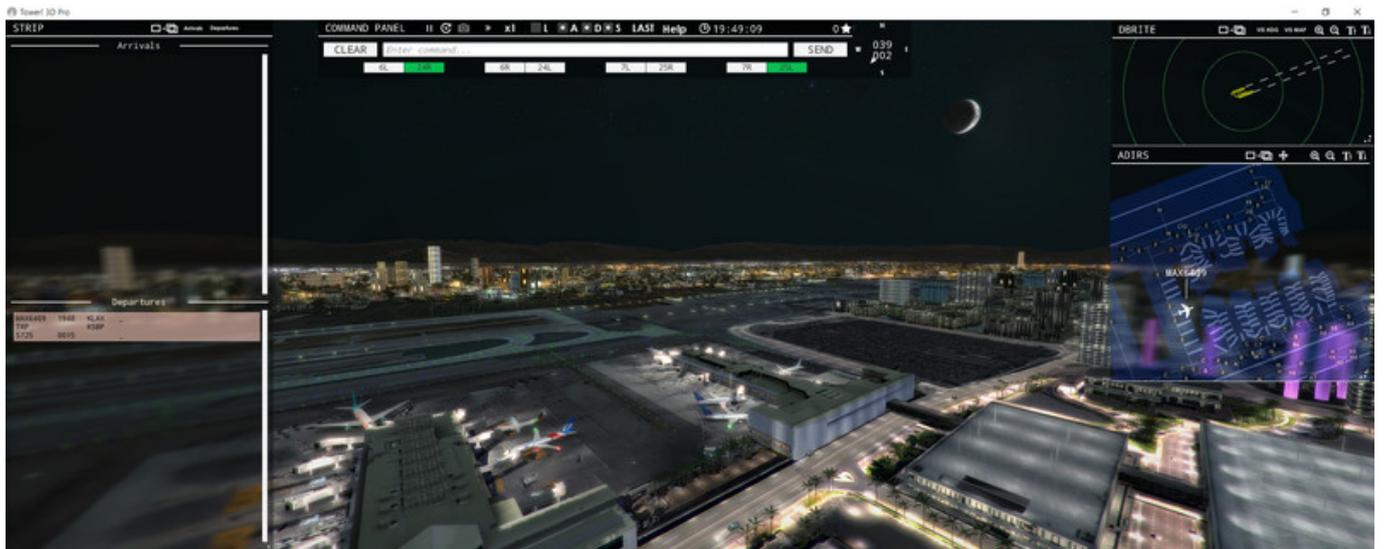
Storage: 700 MB available space

Sound Card: sound card is required for voice and speech

English







Nice and unique idea, fun for a couple of hours.

But honestly, this game is rather scratching the edge that it should be freeware.

Voice commands are a hassle, graphics are incredible poor and with the base game you don't really get offered a lot.

What is worst is the brazen price. First they want you to buy the game, then each airport for a price which is more than the game is worth and last they rip you off to by actual airlines for EACH airport.

While you can get the game and the airports on sale on steam (as I did), you are more or less forced to buy the real airlines from their website. Besides that it is not quite realistic with the fake in game airlines, but it is impossible to play with voice commands to remember the name of some fake airlines.

To sum up: I wouldn't buy the game anymore, not even on sale.. The good? It's a cool idea for an air traffic control game.

The bad? Voice commands are a joke, graphics are absolute trash, and only three maps?

Unless you own a stock of 70% or more in Amazon, I wouldn't spend 50 bucks on this joke. No way.

EXTREMELY overpriced...and oh, fifteen bucks just to get real airlines? This is straight torture.

4V10. Maybe if the devs stopped drooling for money and lowered the price, i'd consider buying this again. For now, a refund is only necessary.

TLDR: Don't buy, and if you do, wait for a sale. Plain and simple.. So, I have looked at this game many times on youtube and read many reviews on Steam. Being an aviation fan, I wanted to try the game out, but waited, and waited, and waited for a sale price. After a long time, no sale appeared, so tonight I took the plunge and paid the (overpriced) amount.

Firstly, many people mentioned the graphics, and yes, they are on the woeful side. But really, this game aint about 'pretty' pictures, but directing air traffic. So as much as I would like better graphics, it is but a secondary consideration.

The voice recognition worked fine straight off for me. I think it really helps to use (good quality) headphones with a mic. Using a desktop microphone can be prone to picking up surrounding noise and interferes with voice recognition, as I have found.

I will agree with many other reviews here on Steam that you have to be an aviation/VATC fan to appreciate and enjoy this game. I have only played for 1.5 hours and no problems. But from what I have read, come the faster traffic and more runways, things sound like they go a bit haywire. By the sounds of it, this seems to be due to an inadequate set of commands.

Overall, my view is yes, buy this if you like the idea of being an air traffic controller and probably overpay for this game. Also the DLC is way too much \$\$, reminds me of Train Simulator, get the game and then pay outrageous prices for the DLC. Lots of greedy game developers out there, eh!

Some days and hours later, got a new monitor and set up dual monitors for the game. Brilliant! Set up ground control panel on separate monitor at full screen and works really well. Nice to have big picture of ground traffic movement.

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